



The goal of this tournament is to provide a fun, safe, and competitive environment for the players in order to give them an opportunity to apply the fundamentals they have been taught during the regular season in a tournament setting. Loud and unruly spectators are NOT welcome. The coaches and league officials are all VOLUNTEERS. They are here for the betterment of the children and the game of baseball. We thank you, in advance, for your cooperation and assistance.

- No Smoking
- No Dogs are allowed at the complex
- Please no grills. There is a fully stocked concession stand.

Fort Gratiot

Baseball 9U – 14U Rules

Time Limit

1. Each game will have a 1 hour and 30 minutes time limit. All games are 6 innings. There is no time limit in the finals.
2. No new inning will start after an hour and twenty minutes.
3. Ties are allowed in pool play.
4. Unlimited runs per inning.

Father's Day Tournament Rules

4-3 Pitch Count

1. All batters will have a normal pitch count (4 balls and 3 strikes)
2. Dropped third strike in effect for 11U and up only.

Pitching Rules

1. A pitcher may pitch a maximum of 6 consecutive outs unless the game goes into extra innings, whereby the current pitcher may continue indefinitely.
2. Once a pitcher is removed from the mound, he may not return to pitch.
3. A manager may call time once within an inning to talk to his pitcher/defense. On the manager's second trip to the mound, the pitcher must be removed.
4. A new pitcher will be allowed up to 6 warm up pitches, while returning pitchers are allowed up to 4 warm up pitches.
5. The Little League pitcher to catcher rule is not in effect.

Rosters

1. Free substitutions / must bat roster
2. If player is injured and cannot return, he will be skipped in the order. No automatic out is recorded.
3. With two outs, a courtesy runner for the catcher may be used. It must be the player who made the last recorded out.
4. Ages will follow the Little League age chart for 9U, 10U, 11U, and 12U

5. 14U is considered an open division - Federation players/teams, Tournament players/teams, and High School players/teams. Players must not turn 15 before May 1st.

Mercy Rules

1. 15 runs after 3 innings
2. 10 runs after 4 innings
3. 8 runs after 5 innings

Tie Breaker

2 team tie-breaker

- 1) Head to head
- 2) Runs allowed
- 3) Run differential (max of 8 per game)
- 4) Coin toss

In the event of a 3 team tie with head to head not being decisive, the top team will be determined by runs allowed followed by run differential of the 3 teams versus all opponents. The other 2 seeds will follow the 2-team tiebreaker.

All other rules will follow the Little League rule book.
Tournament Director will settle any disputes.