



Seattle Elite League - Quick Reference Game Day Rules Sheet

For full rule clarifications, refer to the league handbooks posted on our website

Game Day Rules	High School (15U - 18U)	13U - 14U	Youth (10U - 12U)
Length of game	7 innings	7 innings	6 innings
- No ties, play extra innings until a winner			
Mound & base length	60' 6" / 90' (HS)	14U: 60' 6" / 90' (HS) 13U: 54' / 80'	11U/12U: 50' / 70' (leadoff) 10U: 46' / 60' (no leadoff)
Baseballs	Baden 3BB-NFHS	Baden 2BB	Baden 2BB
- Home team provides Baden baseballs for all league contests			
Mercy rule	10 runs after 5	10 runs after 5	10 runs after 4
- 4 1/2 (3 1/2 for Youth) if home team is ahead; NO other league or tournament rules apply			
Lineup & substitutions	9 or 10 (EH)	9 or 10 (EH); NO continuous	9, 10, continuous (free defense)
- Substitution (re-entry) - starters eligible to re-enter in original spot in lineup; does not apply for Youth continuous batting lineups			
Sliding rules	Straight in; no malicious (HS rules)	Straight in; no malicious (HS rules)	No head first (back to base OK) Straight in; no malicious
Balks	Big book (live)	Big book (live)	HS rules (dead)
Pitching limitations	No specific limits; coach discretion USA PitchSmart encouraged	No specific limits; coach discretion USA PitchSmart encouraged	6 innings max per day USA PitchSmart encouraged
Bat rules	BBCOR (Wood OK)	14U: BBCOR (Wood OK) 13U: USABat (BBCOR, Wood OK)	USABat (BBCOR, Wood OK)
Coach Attire	Full uniform expected team hat, team related top, baseball pants	Full uniform encouraged team hat, team related top, baseball OR athletic pants / shorts	Expectations: team hat, team related top, athletic pants / shorts
Same for all age groups:			
Courtesy runners	ONLY ALLOWED WITH 2 OUTS for pitcher and/or catcher. Anyone not currently in the game is eligible - does NOT have to be an eligible sub. For youth, if batting whole lineup, courtesy runner must be the last batted out		
Time limits	NO league mandated time limit; light & field reservations dictate the time limits. Discuss at plate meeting		
Designated Hitter (DH)	HS rule - eligible to bat for anyone in the lineup. If DH enters into the field, player that was DHing must be removed from lineup		
Extra Hitter (EH)	Permitted at all levels - refer to league handbook for full EH rules		
Intentional walks	Request to umpire; no need to throw pitches		
Blocking bases / plate	Players must have possession of the ball to block a base / plate (HS rule)		
Mound visits	1 visit per inning; 2nd visit in same inning must result in a pitching change. No per game limit		
Third to First move	NOT legal in Elite League play (results in a balk)		

All rules not covered in the handbook defer to the

[MLB Official Baseball Rules \(OBR\)](#)